

Curriculum Vitae

PERSONAL INFORMATION

Eros Viola





Gender | Date of birth Jan 8 1996 | Nationality

EDUCATION AND TRAINING

2020 - present

Self avatar and embodiment for Human Computer Interaction in Mixed

EQF level 8

Reality

Università degli Studi di GENOVA Doctor of Philosophy (Ph.D.)

2018 - 2020

COMPUTER SCIENCE

EQF level 7

Università degli Studi di GENOVA - Department of Computer Science, Bioengineering, Robotics and Systems Engineering

2nd level-cycle degree/Master of Science (2 years)

Dissertation/thesis title: Self representation and interaction in immersive virtual reality

Final degree mark: 110/110 cum laude

2015 - 2018 **INFORMATICA**

EQF level 6

Università degli Studi di GENOVA - Department of Computer Science, Bioengineering, Robotics and

Systems Engineering

1st level-cycle degree/Bachelor (3 years) Dissertation/thesis title: Aliasing nelle immagini

Final degree mark: 106/110

Pre-university studies

School-leaving examination taken in (year): 2015 Liceo scientifico Luigi Lanfranconi, Genova (Italy)

PERSONAL SKILLS

Mother tongue(s)

Italian

Foreign language(s)

		UNDERSTANDING				SPEAKING				WRITING
Listening		Reading		Spoken interaction		Spoken production				
	B1	Independent	В1	Independent	B1	Independent	B1	Independent	B1	Independent

English

Levels: A1/A2: Basic user - B1/B2: Independent user - C1/C2: Proficient user Common European Framework of Reference for Languages

Communication skills

Team spirit and good communication skills obtained during my university training. Good ability to adapt to multicultural environments, achieved thanks to my master's degree.

Digital competences

	SELF-ASSESSMENT								
INFORMATION PROCESSING	COMMUNICATION	CONTENT CREATION	SAFETY	PROBLEM SOLVING					
Independent user	Proficient user	Proficient user	Independent user	Independent user					

Digital competences - Self-assessment grid

Basic digital competence:

OFFICE AUTOMATION

Office Suite: (Highly Specialised) | Spreadsheets: (Advanced) | Web Browser: (Highly Specialised) |

Word Processors: (Highly Specialised)

COMPUTER PROGRAMMING

Programming languages: C (Highly Specialised), C# (Highly Specialised), C++ (Highly Specialised), Java (Highly Specialised), JavaScript (Advanced), MATLAB (Advanced), OCaml (Intermediate), Python (Advanced), SQL (Advanced) | **Video game creation systems:** Unity (Highly Specialised)

SYSTEMS AND NETWORKS MANAGEMENT

Network architecture: (Foundation) | Operating systems: (Intermediate)