

UNIVERSITA' DEGLI STUDI DI GENOVA

AREA RICERCA, TRASFERIMENTO TECNOLOGICO E TERZA MISSIONE
SERVIZIO RICERCA
SETTORE RICERCA NAZIONALE

IL RETTORE

- Visto il Decreto Rettorale n. 1919 del 17/04/2024, con il quale è stato indetto il concorso, per titoli e colloquio, per il conferimento di n. 3 borse di ricerca post-laurea di tipo starting della durata di 5 mesi, eventualmente rinnovabili, dell'importo di € 5.350,00 (cinquemilatrecentocinquanta/00) cadauna, per lo svolgimento di una ricerca sul tema: "Systems engineering methodologies and applications to sustainable logistics", presso il DIBRIS dell'Università degli Studi di Genova;
- Visto il Decreto Rettorale n. 2168 del 06/05/2024 con il quale è stata costituita la Commissione giudicatrice per il conferimento della suddetta borsa di ricerca;
- Visto il verbale della Commissione giudicatrice del concorso in parola, riunitasi in data 09/05/2024;
- Constatata la regolarità della procedura seguita

DECRETA

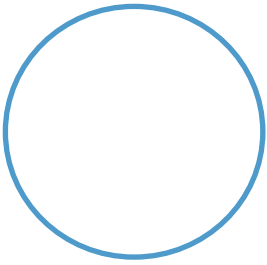
Art. 1

Sono approvati gli atti del concorso di cui in premessa e la seguente graduatoria di merito:

1. Dott. Andrea Mishtaku	punti	86/100;
2. Dott. Jona Ismailaj	punti	84/100;
2. Dott. Mimoza Daka	punti	84/100;

Sotto condizione dell'accertamento dei requisiti di cui al bando, sono dichiarati vincitori in parola del concorso il Dott. Andrea Mishtaku, il Dott. Jona Ismailaj e il Dott. Mimoza Daka.

IL RETTORE
(firmato digitalmente)



Andrea Mishtaku

ABOUT ME

Highly motivated and dedicated Computer Engineering student with a passion for software development, artificial intelligence and cybersecurity. Hands on experience in web development, utilizing frameworks such as React, Spring Boot and ASP NET. Eager to apply technical expertise and problem-solving skills in a dynamic and innovative environment.

WORK EXPERIENCE

Full Stack Developer

LocalWeb [04/2022 – 07/2023]

City: Tirana

Country: Albania

- Collaborated with cross-functional teams to design scalable solutions for web development problems
- Implemented single page applications with the use of React Js (Redux , Bootstrap , Material UI , Axios)
- Developed the backend with Spring Boot, using as ORM Hibernate and databases like SQL Server and MySQL
- Debugging and testing using Log4j and JUnit
- Working in Agile Methodologies, participating in spring and SCRUM meetings.

Full Stack Developer

Freelancer [01/2024 – Current]

- Assisted in the development of applications using LangChain
- Writing documentations about functionality of the features implemented
- Participated in code reviews and bug fixing.

EDUCATION AND TRAINING

Bachelor - Computer Engineering

Polytechnic University of Tirana [10/2019 – 07/2022]

City: Tirana

Country: Albania

Master of Science - Computer Engineering (Double degree program)

Università degli Studi di Genova & Polytechnic University of Tirana [10/2022 – Current]

City: Genoa

Country: Italy

Curriculum based on Software Platforms and Cybersecurity

LANGUAGE SKILLS

Mother tongue(s): **Albanian**

Other language(s):

English

LISTENING C1 READING C1 WRITING C1

SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

General Skills

Agile Development / Git / SQL / Docker / Jira

Programming languages

Python / JavaScript / C# / Java

Databases

MySQL / Microsoft SQL Server

Web programming

ASP. NET / Spring Boot / React Js / Redux

CERTIFICATIONS

AWS Certified Cloud Practitioner

LINKS

Linkedin

<https://www.linkedin.com/in/andrea-mishtaku-a18006164>

Github

<https://github.com/AndreaMishtaku>

Website

<http://codewithandre.online>



Jona Ismailaj

● ABOUT ME

I am a person with very good skills in achieving and completing tasks and meeting deadlines. Ability and initiative to work independently or in a group. Adaptable and ability to learn quickly. Ability and desire to take participate in new professional experiences.

● EDUCATION AND TRAINING

Genoa, Italy

COMPUTER ENGINEERING

I am studying in the second year of the master's degree in computer engineering at the Scuola Politecnica, UNIGE, Genoa. During my studies for computer engineering, I participated in various projects. Cooperation with other students and professors have helped me achieve good results. During the development of various projects and tasks, I have learned how to be cooperative with colleagues, being a good listener, being friendly, sharing new ideas.

● LANGUAGE SKILLS

Mother tongue(s): **ALBANIAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B2	B2	B2	B2	B2
ITALIAN	B1	B1	B1	B1	B1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

● DIGITAL SKILLS

Matlab/Simulink | C | C++

● PROJECTS

Projects

In the projects in which I participated, I can mention the DALI project, we realized it with Arduino. I can also mention the realization of the "Architectural Model of a Bus Stop with Automatic Sunshade", I realized this project with Arduino. Another task is the creation of a system for designing and conducting computer exams. I have completed this task in the C programming language.



- **CONFERENCES AND SEMINARS**

Conferences and seminars

I have participated in seminars developed by the city municipality, which have been related to the topic of how to save electricity consumption. In these activities, experts in this field have participated, sharing with participants projects that they were developing. During these activities, we discussed with each other different ideas related to the relevant topic. At the end of this activity, we received a certificate. I learned how to be cooperative with colleagues, being patient and it has helped me in my communication skills.

- **HOBBIES AND INTERESTS**

Hobbies and interests

Travelling, Sports, Nature.



Mimoza Daka

WORK EXPERIENCE

02/2022 – 04/2022 Tirane, Albania
INTERNSHIP- PHP/LARAVEL NEW MEDIA COMMUNICATION

04/2022 – 06/2022 Tirane, Albania
INTERNSHIP- FLUTTER DEVELOPER NEW MEDIA COMMUNICATION

EDUCATION AND TRAINING

09/2016 – 06/2019 Shkoder, Albania
HIGH SCHOOL Gjimnazi "Oso Kuka"

10/2019 – 07/2022 Tirana, Albania
COMPUTER ENGINEERING Polytechnic University of Tirana

10/2022 – 07/2023 Tirane, Albania
MASTER DEGREE IN COMPUTER ENGINEERING Polytechnic University of Tirana

09/2023 – CURRENT Genoa, Italy
MASTER DEGREE IN COMPLEX SYSTEMS ENGINEERING Genoa University - Polytechnic School

LANGUAGE SKILLS

Mother tongue(s): **ALBANIAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	C1	C1	C1	C1	C1
ITALIAN	A2	A2	A1	A1	A2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Java Programming Language | C Programming | Data structures | HTML CSS PHP | Javascript | Python | Microsoft word, microsoft excel, power point | Dart/Flutter Programming Language | Firebase (Functions, Auth, Firestore, Storage) | Databases (MySQL, MariaDB, SQL Server) | Visual Studio - Visual basic | ADO .NET | Visual Basic .net | Salesforce

● ADDITIONAL INFORMATION

PROJECTS

2020

Covid-19 database This is a C console application, where we can access credentials of some different individuals using a given database. You can add, delete, change information, ask for permission to leave your house(during the lockdown). Only one member of the family can get the permission in one day. You can also check if a specific person has this permission on a specific date, or the list of people who have moved the most or the least.

2021

Web- Traveling Agency A website for a traveling agency that shows everything the agency offers like destinations, tours, reservations, contacts etc. It is written in HTML, CSS, PHP, Javascript

2021

Yahtzee This is a completed game written in Java Language.
Players' data is saved using MySql

2022

Web app - Close@<3 (Virtual cinema) A virtual cinema where users can create or join a 'room' and invite their friends to chat, video/audio call, while watching a movie in real time.
Developed using HTML, CSS, PHP, Agora, Python, Javascript

2022

Mobile App(Android) - Close@<3 A virtual cinema where users can create or join a 'room' and invite their friends to chat, video/audio call, while watching a movie in real time.
Developed with Flutter-Dart, firebase.

01/2023 – 02/2023

Hospital Appointment Managment application "eRadha" The aim of the project is to create a desktop application that has four different levels of users: manager, doctor, worker, and simple user. Once the application is launched, a login form appears with a link to the signup form, which is exclusive to simple users or patients. The manager has the authority to create, modify, or delete all levels of users. Moreover, the manager can add equipment and services that the hospital offers, and each service is linked to its respective devices. Doctors can view appointments, cancel, start, share results etc. The receptionist can add new appointments, also the simple users can register for an appointment. A QR code is generated for each appointment, which contains the appointment data and can be scanned to retrieve the relevant information.

The application is developed using visual basic .net.

04/2023 – 06/2023

Website application for 'Batika' laundry I participated in a group of four students, representing the university in a competition organized by GIZ and ConnectIt. The project consists of creating a web application for a laundry business, providing information about the business, chatbox, place orders, make payments through the application using paypal or simple credit card.

HOBBIES AND INTERESTS

Hobbies and Interests

- Traveling
- Nature/Animals
- Social activities
- Technology
- Astronomy
- Music

VOLUNTEERING

2016 – 2019 Shkoder

Eko Mendje

2017 – 2023 Shkoder

Animals Need Me